

# Art & Design

UNIT/ Weeks	Timeline/Topics	Essential Questions
6	Introduction to Design <ul style="list-style-type: none"> <li>• Elements of Art</li> <li>• Principles of Design</li> <li>• Color Theory</li> <li>• Color Independent Studies</li> <li>• Project Presentation and Critique</li> </ul>	<ul style="list-style-type: none"> <li>• Why are the elements of art and principles of design important when evaluating the aesthetics of an artwork?</li> <li>• How can an artwork's medium affect the feel or mood of a piece?</li> <li>• How does art history influence modern artists and movements?</li> </ul>
6	Stylized Shading <ul style="list-style-type: none"> <li>• Exploring Stylized Shading</li> <li>• Experimenting with Mixed Media: pencil, colored pencil, marker, ink</li> <li>• Introduction to Stylized Shading Techniques: stippling, cross/hatching, scribble, line only</li> <li>• Drawing and Shading: shading scales, shapes/forms</li> <li>• Guided Practice: still life, naturescapes</li> <li>• Choosing Strongest Medium/s</li> <li>• Independent Project and Critique</li> </ul>	<ul style="list-style-type: none"> <li>• How can the medium chosen affect an artwork's outcome and how is interpreted?</li> <li>• Why is it important for an artist to develop their own style when working with mixed media?</li> </ul>
6	Fabric Design and Basic Sewing <ul style="list-style-type: none"> <li>• Fashion Design as a Career</li> <li>• Basic Hand Sewing</li> <li>• Using the Sewing Machine</li> <li>• Understanding Patterns and Processes</li> <li>• Independent Sewing Project</li> <li>• Project Presentation and Critique</li> <li>• Career Exploration Activity/Project</li> </ul>	<ul style="list-style-type: none"> <li>• What global impact does fashion have on society?</li> <li>• How has the use of technology enhanced the sewing process?</li> <li>• How are business and fashion directly related in regards to career opportunities?</li> </ul>
6	Animation <ul style="list-style-type: none"> <li>• Animation as a Career</li> <li>• Introduction to Basic Cartooning and Stop Motion Animation</li> <li>• Developing a Character/s</li> <li>• Exploring Animation Technology</li> <li>• Project Presentation and Critique</li> <li>• Career Exploration Activity</li> </ul>	<ul style="list-style-type: none"> <li>• How has the use of technology enhanced the animation process?</li> <li>• How can developing basic animation skills lead to exploring possible career pathways in the art/animation industry?</li> </ul>
7	Exploring Positive and Negative Space <ul style="list-style-type: none"> <li>• Understanding Positive and Negative Space</li> <li>• Using Technology to Edit Images</li> <li>• Stenciling - Size and Cutting Techniques</li> <li>• Stenciling - Using Color to Create Depth</li> <li>• Framing Techniques</li> <li>• Independent Project and Critique</li> </ul>	<ul style="list-style-type: none"> <li>• How can understanding positive and negative space enhance the way the artist views and creates artwork?</li> <li>• How have advancements in technology changed the way stencils are created?</li> </ul>

5	<p>Independent Study</p> <ul style="list-style-type: none"><li>• Group Discussion and Personal Reflection</li><li>• Submitting a Project Proposal</li><li>• Sketching and Planning</li><li>• Independent Study</li><li>• Project Presentation and Critique</li></ul>	<ul style="list-style-type: none"><li>• How can discovering personal strengths and weaknesses, help an artist to develop their own style?</li></ul>
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